# Economic Analysis of Technological Processes

Lecture 5

Monopoly-Monopoly Behavior-Factor Market-Oligopoly

Market environment:
One company

Setting price or quantity

r(y) = p(y)y denote the revenue function

profit-maximization:

$$\max_{y} r(y) - c(y)$$

$$MR = MC$$

$$\frac{\Delta r}{\Delta y} = \frac{\Delta c}{\Delta y}$$

$$\Delta r = p\Delta y + y\Delta p$$

$$\frac{\Delta r}{\Delta y} = p + \frac{\Delta p}{\Delta y} y$$

$$MR(y) = p(y) \left[ 1 + \frac{1}{\epsilon(y)} \right]$$

$$p(y)\left[1 + \frac{1}{\epsilon(y)}\right] = MC(y)$$

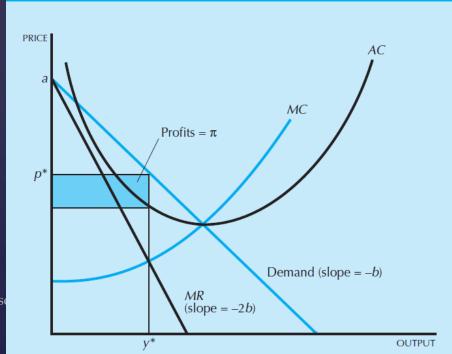
$$p(y) = a - by$$

$$r(y) = p(y)y = ay - by^2$$

$$MR(y) = a - 2by$$

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$$p(y)\left[1 - \frac{1}{|\epsilon(y)|}\right] = MC(y)$$



#### Markup Pricing

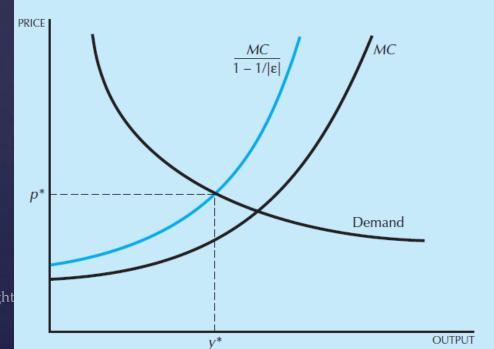
$$p(y) = \frac{MC(y^*)}{1 - 1/|\epsilon(y)|}$$

markup

$$\frac{1}{1 - 1/|\epsilon(y)|}$$

 $|\varepsilon| > 1$ 

Constant 
$$p = MC/(1 - 1/|\varepsilon|)$$



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#### Impact of Tax

MC+t

$$a - 2by = c + t$$

$$y = \frac{a - c - t}{2b}$$

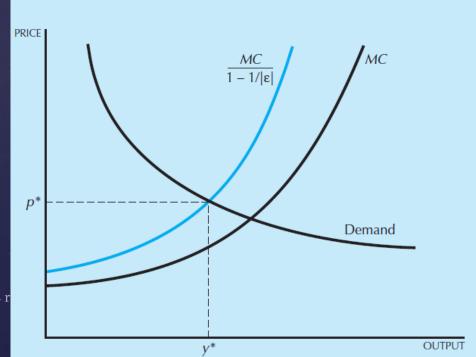
$$\frac{\Delta y}{\Delta t} = -\frac{1}{2b}$$

demand curve

$$p(y) = a - by$$

$$\frac{\Delta p}{\Delta t} = -b \times -\frac{1}{2b} = \frac{1}{2}$$

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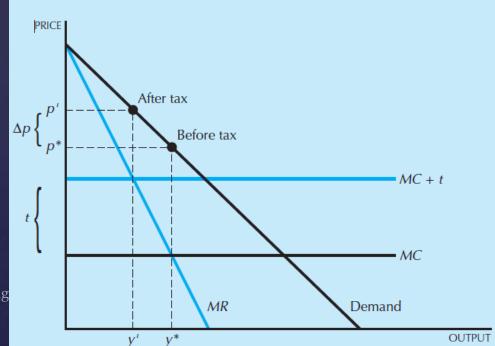


$$p = \frac{c+t}{1-1/|\epsilon|}$$

$$\frac{\Delta p}{\Delta t} = \frac{1}{1 - 1/|\epsilon|}$$

#### profits tax

$$\max_{y} (1-\tau)[p(y)y - c(y)]$$



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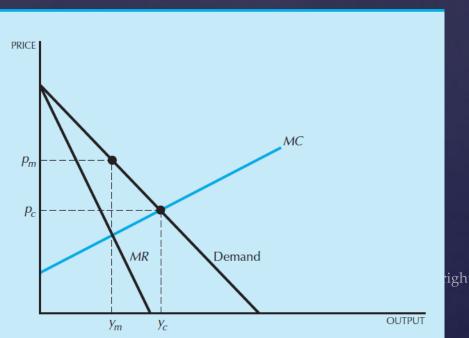
Lecture 5: Monopoly Inefficiency

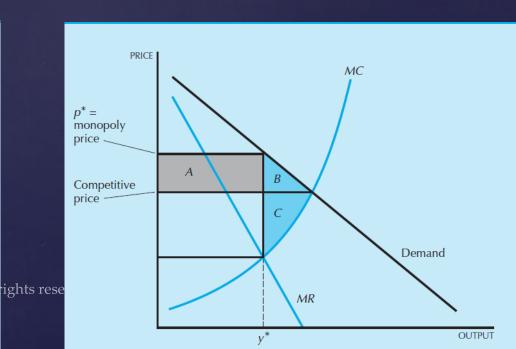
relative welfare of consumers and the owners of firms

Pareto efficiency

Deadweight Loss of Monopoly- measure the total loss

Cost of the monopoly





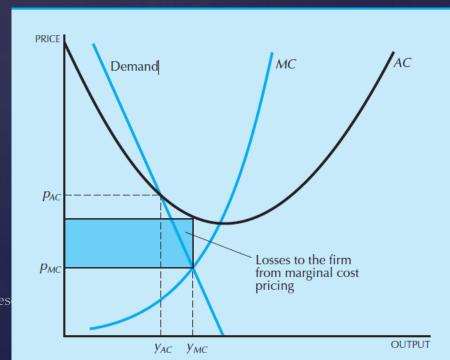
**Natural Monopoly** 

public utilities: large fixed costs and small variables

regulated or operated by governments

what the true costs of the firm are?

lump-sum subsidy



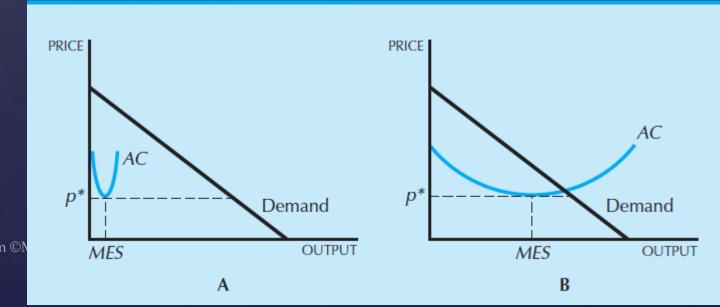
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What Causes Monopolies?

size of the minimum efficient scale (MES)

Collusion

Cartel



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some degree of monopoly power

more complicated pricing and marketing strategies

**Price Discrimination** 

sell different units of output at different prices

First-degree: different prices from person to person

perfect price discrimination

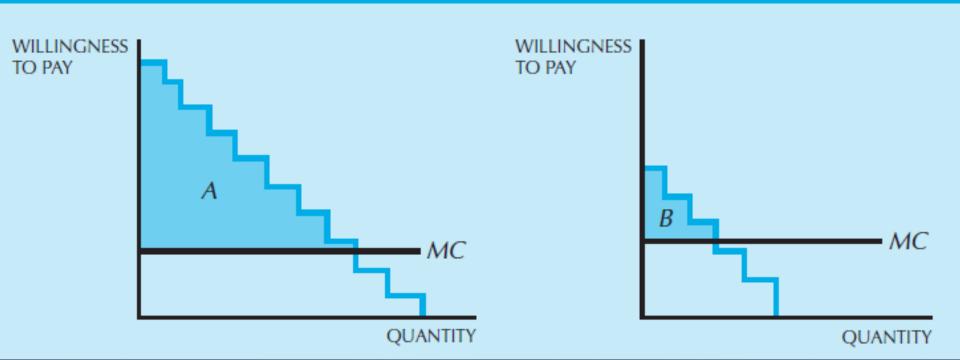
<u>Second-degree</u>: prices differ across the units of the good, but not across people= bulk discount

<u>Third-degree</u>: to different people for different prices e.g. Senior tickets

First-Degree Price Discrimination

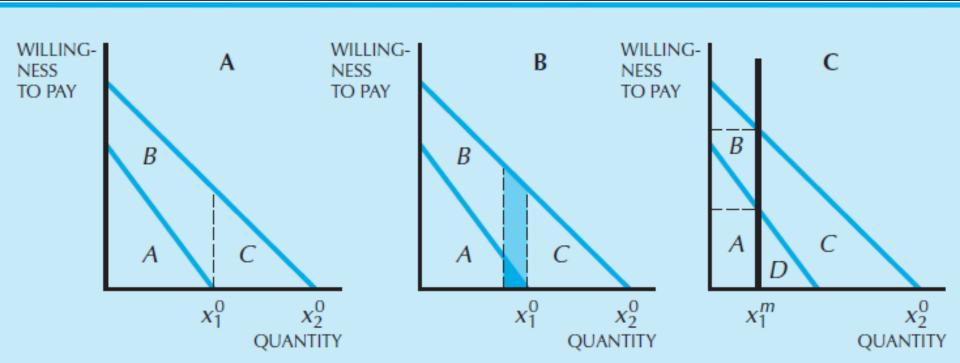
producer's surplus

automobile sales or in antique markets



**Second-Degree Price Discrimination** 

Nonlinear pricing: public utilities, how much is bought

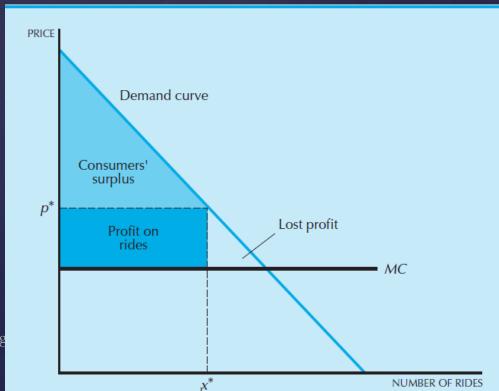


Third-Degree Price Discrimination

student discounts at the movies, or senior citizens' discounts

**Bundling: software suite** 

Two-Part Tariffs: amusement park

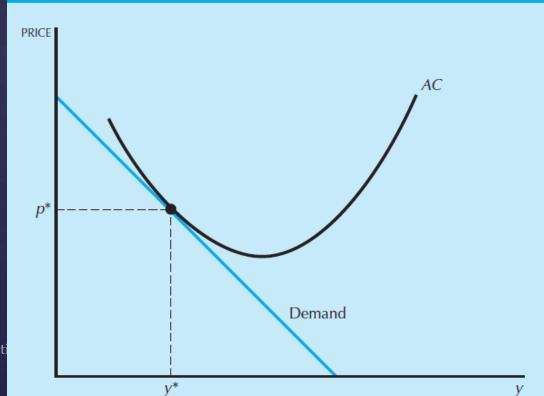


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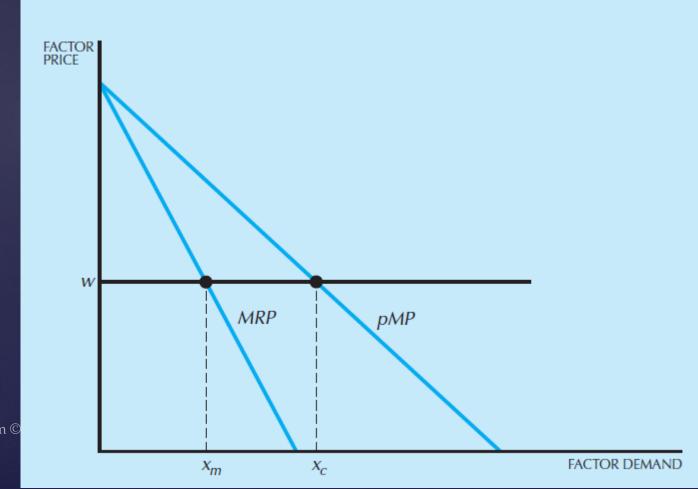
Monopolistic Competition (soft drink market)

product differentiation

Competition in location



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Monopsony: single buyer

Output to be sold in a competitive market

Single input function

$$y = f(x)$$

price maker

$$\max_{x} pf(x) - w(x)x.$$

$$\Delta c = w\Delta x + x\Delta w$$

$$\frac{\Delta c}{\Delta x} = MC_x = w + \frac{\Delta w}{\Delta x}x$$

$$MC_x = w \left[ 1 + \frac{x}{w} \frac{\Delta w}{\Delta x} \right]$$

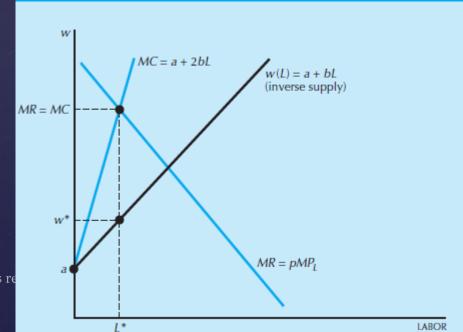
$$= w \left[ 1 + \frac{1}{\eta} \right]$$

Monopsony: single buyer

inverse supply curve: w(x) = a + bx

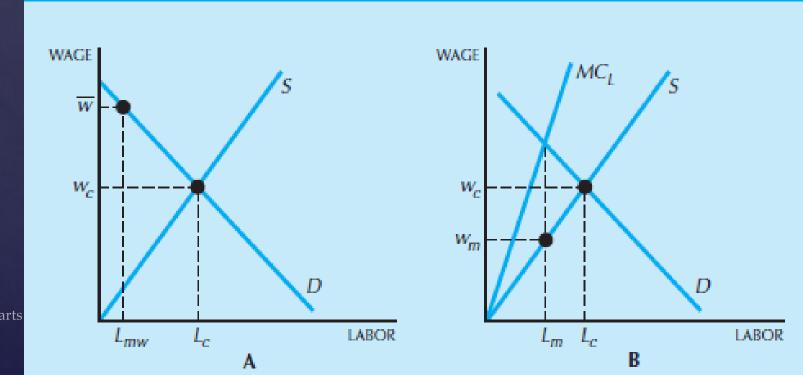
$$C(x) = w(x)x = ax + bx^2 \qquad MC_x(x) = a + 2bx$$

$$MC_x(x) = a + 2bx$$



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### Minimum wage



Some parts

Number of competitors in the market, but not so many

negligible effect on price

strategic interactions in an industry with a small number of firms.

Duopoly, identical product

sequential game: leader and follower in price/quantity

simultaneous game: not considering the other's decisions

to collude: cooperative game

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**Pricing Matching (Tires):** 

a vendor that offers a low-price guarantee takes away much of its competitors' motivation for cutting prices

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**Quantity Leadership= Stackelberg model:** 

dominant firm, or a natural leader: IBM

Output: 
$$Y = y_1 + y_2$$

The Follower's Problem: 
$$\max_{y_2} p(y_1 + y_2)y_2 - c_2(y_2)$$

$$MR_2 = p(y_1 + y_2) + \frac{\Delta p}{\Delta y_2} y_2 = MC_2$$

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$$y_2 = f_2(y_1)$$

Linear demand, inverse function:  $p(y_1+y_2) = a-b(y_1+y_2)$ 

$$p(y_1 + y_2) = a - b(y_1 + y_2)$$

0 cost, profit function:

$$\pi_2(y_1, y_2) = [a - b(y_1 + y_2)]y_2$$

isoprofit lines

$$ay_2 - by_1y_2 - by_2^2 = \overline{\pi}_2$$

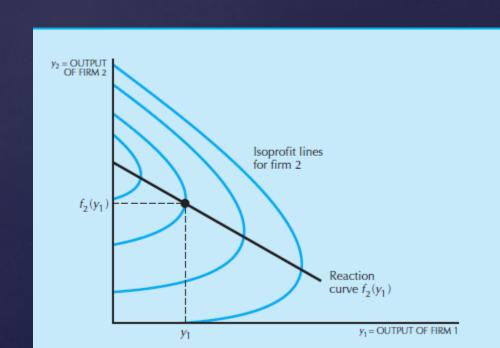
$$MR_2(y_1, y_2) = a - by_1 - 2by_2$$

MR=MC and MC=0

$$a - by_1 - 2by_2 = 0.$$

Reaction curve, company 2:

$$y_2 = \frac{a - by_1}{2b}$$



#### The Leader's Problem:

$$\max_{y_1} p(y_1 + y_2)y_1 - c_1(y_1)$$

$$y_2 = f_2(y_1)$$
.

$$\max_{y_1} p[y_1 + f_2(y_1)]y_1 - c_1(y_1)$$

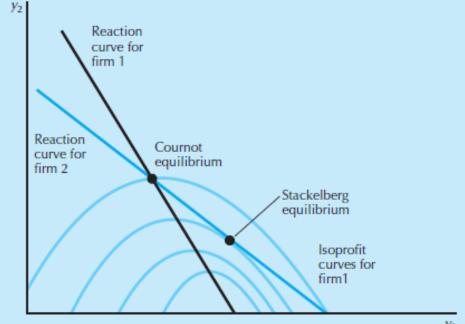
$$f_2(y_1) = y_2 = \frac{a - by_1}{2b}$$

$$\pi_1(y_1, y_2) = p(y_1 + y_2)y_1 = ay_1 - by_1^2 - by_1y_2.$$

$$\pi_1(y_1, y_2) = \frac{a}{2}y_1 - \frac{b}{2}y_1^2$$

$$MR = \frac{a}{2} - by_1$$

$$y_1^* = \frac{a}{2b}$$
  $y_2^* = \frac{a - by_1^*}{2b} = \frac{a}{4b}$ 



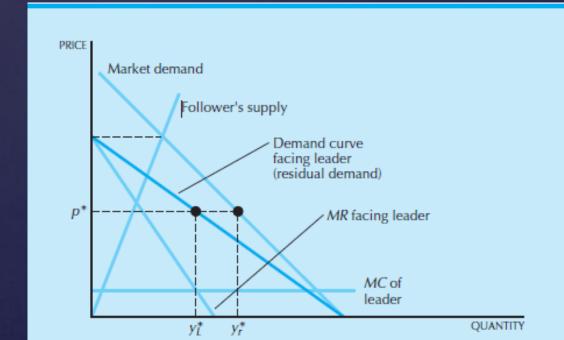
Price Leadership:

Follower's behaviour:

residual demand curve

$$\max_{y_2} py_2 - c_2(y_2)$$

$$\pi_1(p) = (p-c)[D(p) - S(p)] = (p-c)R(p)$$

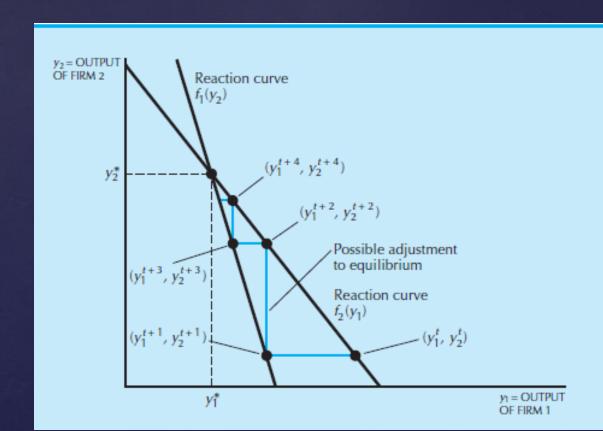


Comparing Price Leadership and Quantity Leadership

Simultaneous Quantity Setting= Cournot model

stable equilibrium

Many firms in Cournot equilibrium



Collusion

Cartel

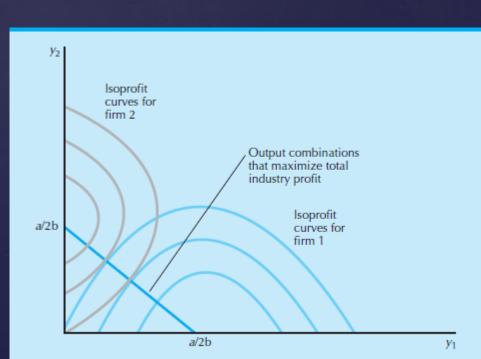
firms act together to restrict output so as not to "spoil" the market

#### detect and punish cheating

$$\pi(y_1, y_2) = [a - b(y_1 + y_2)](y_1 + y_2) = a(y_1 + y_2) - b(y_1 + y_2)^2$$

$$a - 2b(y_1^* + y_2^*) = 0$$

$$y_1^* + y_2^* = \frac{a}{2b}$$



#### Punishment Strategies and the size of them

Present value of cartel behavior =  $\pi_m + \frac{\pi_m}{r}$ .

Present value of cheating =  $\pi_d + \frac{\pi_c}{r}$ .

$$\pi_m + \frac{\pi_m}{r} > \pi_d + \frac{\pi_c}{r}$$

$$r < \frac{\pi_m - \pi_c}{\pi_d - \pi_m}.$$